

## **Details:**

The challenge will begin promptly at **<u>11 AM</u>**. Teams are expected to arrive prior to the competition time to check-in and locate their workstation. Teams that arrive after the challenge start time will be able to compete but will be deducted the challenge time elapsed.

<u>Pre-registration is required</u> to ensure proper accommodations are met. The challenge will be limited to <u>36 teams</u>, on a first come first serve basis. If a team is not pre-registered and there are remaining spots on the day of the event, they will be allowed to participate, providing they arrive prior to the start time.

The conclusion of the challenge will be approximately **<u>12 PM</u>**. The winning team will be announced and awarded at **<u>12:45 PM in Madison Hall #101</u>**, following the conclusion of the Expo games.

## **Objective:**

The objective is to construct a design that satisfies specifications and requirements provided at the time of the challenge. Teams will be given rules, supplies, and tools to complete the challenge in a <u>45 minute</u> time frame.

## Teams:

Each school may compete with one team consisting of at most <u>**3 students per team**</u>. Each student may only participate in one team.

# Materials & Tools:

Each team will be provided with the same materials and tools necessary to complete the challenge.

## Judging:

Each team will be given <u>45 minutes</u> to complete the challenge. In the event of a tie breaker, a procedure, specified before the start of the challenge, will be followed to determine team ranking.